

Citation Coding

U: Unit, **D:** Day and the following scheduled activities:

| A: Art Center |
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| BC: Block Center |
| DPC: Dramatic Play Center |
| GT: Greeting Time |
| IRA: Intentional Read Aloud |

LC: Library Center MC: Math Center MTP: Message Time Plus MT: Movement Time SC: Science Center **ST:** Sensory Table **SG:** Small Group **TT:** Talk Time **TC:** Technology Center **WC:** Writing Center

Approaches to Learning

| Louisiana | Blueprint For Early Learning | |
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| AL.1 Engage in play-based learning to explore, investigate, and acquire knowledge about themselves and their world. | 4.1 Show curiosity, interest and a willingness to learn new things and try new experiences. | U2.W4.BC, U8.W3.BC, U2.W2.SC, U5.W1.AC, U2.W4.LC |
| wond. | 4.2 Choose a multi-step task and complete it on their own. | U3.D14.SG, U4.D12.SG, U5.D14.SG, U7.D6.SG, U8.D12.SG |
| AL.2 Demonstrate attention, engagement, and persistence in learning. | 4.1 Stay engaged with others, objects, and activities despite distractions and interruptions. | U2.W1.AC, U9.W1.SC, U2.W2.AC, U5.W2.BC, U8.W1.LC |
| | 4.2 Maintain attention in child-initiated and adult-directed activities despite distractions and interruptions. | U2.W1.AC, U9.W1.SC, U2.W2.AC, U5.W2.BC, U8.W1.LC |
| | 4.3 Plan and complete tasks and activities. | U2.D20.SG, U9.W3.SC, U9.W2.WC, U2.W1.AC, U5.W3.WC |
| AL.3 Recognize, understand, and analyze a problem and draw on knowledge or experience to seek solutions. | 4.1 Identify and understand cause and effect relationships. | U5.D7.SG, U3.D12.SG, U4.D20.SG, U5.D19.SG, U6.D1.SG |
| | 4.2 Apply prior knowledge and experiences to learn new skills during play. | U5.D5.IRA, U4.D5.SG, U6.D18.TT, U7.D7.MTP, U8.D20.MTP |
| | 4.3 Use a variety of strategies to investigate possible solutions, to accomplish a task, or to solve a problem. | U3.D20.SG, U4.D19.SG, U5.D19.SG, U8.D14.SG, U8.D9.TT |
| | 4.4 Make specific request for help from both peers and adults as needed. | U4.D19.SG, U4.D20.SG, U5.D19.SG, U5.D20.SG, U8.D15.SG |
| AL.4 Demonstrate creative thinking when using materials, solving problems, and/or learning new information. | 4.1 Express unique ideas and approach tasks and experiences with flexibility, imagination and inventiveness. | U8.D9.TT, U8.D2.TT, U8.D18.TT, U4.D9. TT, U4.D3.TT |
| | 4.2 Gather information and ask complex questions in order to understand a new or familiar concept. | U2.D7.SG, U4.D5.MTP, U5.D9.SG, U6.D4.SG, U9.D8.IRA |
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Louisiana Curriculum Alignment



Cognitive Development and General Knowledge: Creative Thinking and Expression

| Louisiana | Blueprint For Early Learning | |
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| CC.1 Develop an appreciation for music and participate in music and movement activities that represent a variety of the cultures and the home languages of the | 4.1 Express thoughts and feelings through movement and musical activities. | U7.D6.MT, U2.D16.MT, U8.D.17.IRA, U10.D6.MT, U2.D10.GT |
| children in the classroom. | 4.2 Participate in different types of musical activities, including songs, finger plays, and playing instruments. | U2.D18.MT, U4.D2.GT, UG.D13.GT, U6.D12.GT, U7.D9.MT |
| | 4.3 Use instruments, other objects and/or their bodies to imitate and produce more complex beat and rhythm patterns. | U2.D18.MT, U6.D7.GT, U7.D6.MT, U10. D18.MT, U10.D17.MT |
| | 4.4 Describe changes in tone, melody, rhythm, and tempo. | U7.D6.GT, U5.D16.GT, U2.W2.SC, U5.W4.SC, U7.D18.GT |
| | 4.5 Use instruments, props, and body creatively to express self through music and movement. | U7.D6.MT, U2.D16.MT, U8.D.17.IRA, U10.D6.MT, U2.D10.GT |
| CC.2 Develop an appreciation for visual arts from different cultures and create various forms of visual art. | 4.1 Observe and/or describe what they like and do not like about various forms of art and how it makes them feel. | U7.D19.IRA, U5.D4.TT, U8.D12.TT, U7.D19.TT |
| | 4.2 Describe specific elements of a piece of art (e.g., texture, use of colors, line, perspective, position of objects included). | U7.D19.IRA, U2.W2.AC, U6.D12.TT, U6.D8.SG, U4.W2.AC |
| | 4.3 Create artistic works that reflect thoughts, feelings, experiences, or knowledge using different materials, tools and techniques. | U6.D8.SG, U2.D20.SG, U2.W1.AC, U5.W2.AC, U6.W2.AC |
| CC.3 Explore roles and experiences through dramatic art and play. | 4.1 Experience, respond to, and engage in a variety of dramatic performances (e.g., puppetry, story-telling, dance, plays, pantomime, theater). | U4.D17.GT, U8.D17.IRA, U7.D17.IRA, U7.D19.GT, U6.D20.GT |
| | 4.2 Role play or use puppets to act out stories or play a character. | U3.D4.TT, U3.D18.TT, U3.D1.IRA, U4.D17.IRA, U5.D19.TT |
| | 4.3 Represent fantasy and real-life experiences through pretend play. | U5.D12.MT, U5.D5.GT, U6.D8.TT, U8.D5.MT, U8.D13.GT |
| | 4.4 Use objects to represent other objects. | U5.D5.TT, U5.D6.MTP, U4.D7.TT, U4.D8.MTP, U3.D4.MTP |



Cognitive Development and General Knowledge: Mathematics

| Louisiana | Blueprint For Early Learning | |
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| CM.1 Understand numbers, ways of representing numbers, and relationships between number and quantity. | 4.1 Verbally count by ones to 20. | U1.D6.MTP, U2.D13.TT, U3.D16.SG, U5.D12.TT, U6.D3.IRA |
| | 4.2 Count forward from a given number between 1 and 10, and count backward from 5. | U10.D1.SG, U10.D2.SG, U10.D3.SG, U8.D16.SG, U8.D17.SG |
| | 4.3 Understand that the last number named tells the number of objects counted for a set of 10 or fewer objects. | U1.D7.MTP, U1.D17.MTP, U4.D12.SG, U3.D6.SG |
| | 4.4 Count out a specific number of objects from a set of 10 or fewer objects when asked. | U1.D15.MTP, U2.D3.TT, U5.D16.MTP, U3.D17.SG, U8.D6.SG |
| | 4.5 Identify written numerals 0-10 in the everyday environment. | U7.W2.MC, U10.D19.SG, U10.D12.SG, U9.W3.MC, |
| | 4.6 With prompting and support, match a number of objects with the correct written numeral from 0-10. | U3.D15.MTP, U6.W2.MC, U7.W1.MC, U8.W3.MC, U8.D6.SG |
| | 4.7 Compare sets of objects using same/ different and more/less/fewer. | U2.D18.SG, U3.D9.SG, U7.D5.SG, U8.D17.SG, U9.D3.SG |
| | 4.8 Identify an object's or person's position as first or last. | U2.D10.SG, U5.D13.TT, U6.D9.IRA, U7.D5.MTP, U7.D13.MTP |
| CM.2 Understand basic patterns, concepts, and operations. | 4.1 Recognize, copy, and extend patterns. | U2.D13.SG, U4.D3.MT, U5.D3.SG, U6.D19.MT, U7.D12.MT |
| | 4.2 Sort objects by more than one attribute (e.g., red circles or blue triangles) and explain the criteria used to sort objects. | U2.D16.SG, U3.D8.SG, U4.D3.SG, U5.D5.MTP, U7.D6.SG |
| | 4.3 Use concrete objects to demonstrate simple addition and subtraction problems that total 6 or fewer. | U9.D3.SG, U2.D6.SG, U8.D10.SG, U9.D1.SG, U7.D6.SG |
| | 4.4 Model and act out story problems, physically or with objects, to solve whole number problems with sums less than or equal to 6. | U2.D18.SG, U3.D9.SG, U7.D5.SG, U8.D17.SG, U9.D3.SG |



Cognitive Development and General Knowledge: Mathematics

| Louisiana | Blueprint For Early Learning | |
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| CM.3 Understand attributes and relative properties of objects as related to size, capacity, and area. | 4.1 Describe measurable attributes (length and weight) of objects and materials, using comparative words. | U7.D18.SG, U7.D20.SG, U8.D5.SG, U8.W1.MC, U2.D11.SG, U1.W2.SC |
| | 4.2 Put up to 6 objects in order by length (seriate). | U4.W4.BC, U2.D17.SG, U8.W1.MC, U6.D9.MTP, U4.D13.SG |
| | 4.3 Identify/name simple measurement tools and describe what they are used for (e.g., ruler measures length, scale measures weight). | U7.D18.SG, U7.D20.SG, U8.D5.SG, U8.W1.MC, U2.D11.SG, U1.W2.SC |
| | 4.4 Participate in measurement activities using standard measurement tools to measure the length and weight of objects and materials (ruler, scale, measurement cup). | U7.D18.SG, U7.D20.SG, U8.D5.SG, U8.W1.MC, U2.D11.SG, U1.W2.SC |
| CM.4 Understand shapes, their properties, and how objects are related to one another in space. | 4.1 Identify and name at least the four basic shapes (rectangles, squares, circles, and triangles) when presented using different sizes and in different orientations. | U2.D12.MTP, U6.D8.MTP, U9.D14.MTP, U2.D5.SG, U8.D10.TT |
| | 4.2 Describe and name attributes of four basic shapes (e.g., a square has four equal sides, a circle is round). | U1.D18.MTP, U2.D5.SG, U4.D2.SG, U6.D8.MTP, U10.D14.SG |
| | 4.3 Copy or replicate one or two dimensional shapes using a variety of materials. | U3.W3.MC, U2.W4.BC, U5.W2.MC, U4.W1.BC, U6.W3.MC |
| | 4.4 Combine (compose) or take apart (decompose) shapes to make other shape(s) (e.g., put two triangles together to make a square, take two halves of a rectangle and recognize that pieces are two other shapes). | U3.W3.MC, U5.W2.MC, U2.W4.BC, U4.W1.BC, U6.W3.MC |
| | 4.5 Use and understand positions of objects, self and other people in space, including in/on, over/under, up/down, inside/outside, beside/between, and in front/behind. | U3.D4.SG, U4.D11.MTP, U5.D6.SG, U7.D9.MTP, U7.W2.MC |



Cognitive Development and General Knowledge: Science

| Louisiana | Blueprint For Early Learning | |
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| CS.1 Develop the ability to carry out the scientific inquiry process (ask questions, predict, make observations, explain observations, and draw conclusions). | 4.1 Use all five senses to observe, collect information, describe observations, classify based on observations, and form conclusions about what is observed. | U2.D7.SG, U6.D3.SG, U6.D4.SG, U7.D2.SG, U7.D3.SG |
| | 4.2 Use equipment and tools to gather information and extend sensory observations of living things, objects, materials, changes that take place and relationships. | U5.W1.TC, U7.W3.TC, U2.D6.SG, U4.D9.SG, U5.W3.SC |
| | 4.3 Show an understanding of cause and effect relationships and use this understanding to predict what will happen as a result of an action and to solve simple problems. | U3.D13.SG, U9.D6.SG, U8.D15.SG, U4.D19.SG, U4.D20.SG |
| | 4.4 Use prior knowledge and experiences to generate questions, hypothesize, predict, and draw conclusions about living creatures, objects, materials, and changes observed in the environment. | U3.D13.SG, U8.D2.SG, U6.D17.SG, U7.D13.SG, U9.D11.SG |
| | 4.5 Conduct simple scientific experiments. | U6.D12.MTP, U4.D7.SG, U4.D8.SG, U9.D7.TT, U9.D9.SG |
| | 4.6 Collect, interpret, and communicate data and findings from observations and experiments verbally and/or in written formats. | U2.D8.SG, U3.D13.SG, U6.D3.SG, U7.D19.SG, U8.D19.MTP |
| | 4.7 With prompting and support, use scientific vocabulary words to describe steps in the scientific process (e.g., "observation," "experiment," "hypothesis," "conclusion"). | U7.D16.TT, U7.D19.SG, U9.D7.TT, U4.D7.SG |



Cognitive Development and General Knowledge: Science

| Louisiana | Blueprint For Early Learning | |
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| CS.2 Acquire scientific knowledge related to physical science (properties of objects and materials). | 4.1 With prompting and support, observe and describe the properties of objects and materials and how they can be combined or can change from one form to another (solids, liquids, and gases). | U8.D2.SG, U9.D13.SG, U9.D7.SG, U9.D10.SG, U6.D2.SG |
| | 4.2 Explore and use simple tools and machines (e.g., hammers, levers, pulleys, ramps). | U4.W3.SC, U3.D22.MTP, U4.D11.IRA, U4.W3.BC, U4.D12.IRA |
| | 4.3 Explore and describe sources of energy such as lights, bells and other sources of sound. | U2.W2.AC, U4.W2.AC, U5.D16.SG, U9.D5.SG, U9.D11.SG |
| | 4.4 Experiment with balls, toys and other objects to see which objects move faster, what conditions make them move faster and what makes them move slower. | U3.D12.SG, U4.D16.SG, U4.D11.TT, U6.D1.MTP, U7.D1.SG |
| CS.3 Acquire scientific knowledge related to life science (properties of living things). | 4.1 Explore, observe, and describe a variety of living creatures and plants. | U5.D11.TT, U2.D10.IRA, U8.D17.TT, U3.D16.TT, U8.D16.IRA, U8.D14.IRA |
| | 4.2 Classify living creatures and plants into categories according to at least one characteristic. | U5.D4.IRA, U7.D11.SG, U7.D12.SG, U8.D20.TT, U8.D7.GT |
| | 4.3 Carry out classroom routines to care for living creatures and/or plants with limited direction from adults (e.g., feed the fish or hamster, water plants in the classroom). | U1.D20.MTP(sidebar), U7.D15.TT, U7.D15.SG |
| | 4.4 Describe and follow guidelines for how to interact with living creatures (e.g., hold the hamster gently, observe the fish without tapping the fish bowl). | U5.D17.IRA, U5.D8.SG, U5.D10.TT, U6.D17.IRA, U6.D10.IRA |
| | 4.5 Describe plants' and living creatures' life cycles. | U8.D2.IRA, U7.D13.MTP, U2.D7.SG, U2.D8.SG, U4.D6.SG |
| | 4.6 Use basic vocabulary to name and describe plants and living creatures. | U7.D11.TT, U7.D11.SG, U5.D3.IRA, |
| | 4.7 Use basic vocabulary to describe similarities and differences between living creatures and plants. | U5.D5.MTP, U5.D3.IRA, U5.D5.IRA, U5.D10.TT, |



Cognitive Development and General Knowledge: Science

| Louisiana | Blueprint For Early Learning | |
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| CS.4 Acquire scientific knowledge related to earth science (properties of the earth and objects in the sky). | 4.1 Compare and contrast seasonal changes where they live. | U3.D18.IRA, U3.D19.MTP, U8.D18.IRA, U9.D3.IRA, U9.D4.IRA |
| | 4.2 Describe the types of clothing needed for different seasons. | U9.D9.MTP, U9.W1.DPC |
| | 4.3 Describe the current weather and how weather conditions can change from day to day. | U8.D20.MTP, U9.D1.IRA, U9.D6.TT, U9.D9.MTP, U9.D4.IRA |
| | 4.4 Describe major features of the earth and sky, and how they change from night to day. | U9.D11.SG, U9.D11.TT, U9.D13.SG, U9.D12.IRA, U7.D13.IRA |

Cognitive Development and General Knowledge: Social Studies

| Louisiana | Blueprint For Early Learning | |
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| CSS.1 Develop the understanding that events happened in the past and how these events relate to one's self, family, and community. | 4.1 Describe events, activities, and people from the past using appropriate vocabulary. | U1.D11.MTP, U1.D14.MTP, U9.D5.IRA, U10.D3.MTP, U10.D8.SG |
| and community. | 4.2 Initiate conversations about familiar places, people, and/or events from the past (e.g., where they lived previously, what they did during summer vacation, etc.). | U1.D11.MTP, U1.D14.MTP, U9.D5.IRA, U10.D3.MTP, U10.D8.SG |
| CSS.2 Describe people, events, and symbols of the past and present. | 4.1 Identify similarities/differences between students, their families, and classroom members with those of the past. | U4.D1.IRA, U7.D16.MTP, U2.D17.MTP, U2.D1.TT, U1.D16.GT |
| | 4.2 Identify and name some local, state, and national symbols. | U3.D10.GT, U9.D2.MTP, U3.D15.IRA, U4.D10.GT, U3.D2.TT |
| | 4.3 Describe familiar elements of the local community and culture. | U3.D1.TT, U3.D2.TT, U10.D2.MTP, U3.D4.IRA |
| | 4.4 Describe local, state, and national cultural events, celebrations, and holidays. | U10.D3.MTP, U10.W1.LC, U10.D2.MTP |



Cognitive Development and General Knowledge: Social Studies

| Louisiana | Blueprint For Early Learning | |
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| CSS.3 Develop an awareness of geographic locations, maps, and landforms. | 4.1 Demonstrate geographic knowledge of the geographic features of the classroom and community. | U3.W1.AC, U3.D4.SG, U3.D5.SG, U3.D2.TT, U3.D1.TT |
| | 4.2 Create representations of places, landforms, and roads he/she has seen through drawings and play activities. | U3.W1.AC, U3.D4.SG, U3.D9.IRA, U3.W4.BC |
| | 4.3 Recognize a globe/map as a representation of the earth. | U3.W1.LC, U3.W1.TC, U3.D3.SG, |
| | 4.4 Use a simple map to find specific locations within a familiar environment (e.g., areas within the classroom). | U3.D5.SG, U3.D20.TT, U3.D2.IRA, U3.D4.SG |
| | 4.5 With guidance and support, create a simple drawing that shows the relative location of specific objects and/or features in a familiar environment such as a classroom or playground. | U3.D4.SG, U3.W1.AC, U3.D5.SG, U3.D9.IRA |
| | 4.6 Demonstrate care of the environment through activities (e.g., throwing away trash, recycling, planting trees, and putting out bird feeders). | U3.W2.ST, U3.D9.TT, U10.D11.TT, U10. D11.IRA, U10.D12.IRA, U10.D14.IRA |
| | 4.7 Participate in daily clean-up activities. | U3.D10.TT, U1.D2.C, U1.D5.C, U1.D16. TT, U1.D17.TT |
| CSS.4 Demonstrate an awareness of culture and other characteristics of groups of people. | 4.1 Explore music, dance, dress, foods, and traditions of own family and other cultures. | U7.D16.MTP, U2.D1.IRA, U7.D4.IRA, U2.D16.MT, U6.D7.GT |
| | 4.2 Discuss shelters/homes in various geographic regions. | U4.D1.IRA, U4.D2.IRA, U4.D4.IRA, U2.D18.IRA, U2.D1.IRA |



Cognitive Development and General Knowledge: Social Studies

| Louisiana | Blueprint For Early Learning | |
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| CSS.5 Develop an awareness of the importance of rules and responsibilities within their community and the actions/ | 4.1 Recognize their responsibility as a member of a family and classroom. | U7.D1.IRA, U1.D18.TT, U1.D20.TT, U3.D5.TT, U3.D9.TT |
| behaviors necessary for effective citizenship. | 4.2 Independently carry out specific responsibilities in the classroom (e.g., cleaning up, checking the temperature outside for the group, handing out snack, etc.). | U3.D10.TT, U2.D6.SG, U1.D3.TT, U1.D2.C |
| | 4.3 Follow rules that have been established. | U1.D2.C, U1.D3.TT, U1.D1.TT, U1.D2.TT |
| | 4.4 Participate in conversations about the importance of rules/consequences, rights of self, and rights of others. | U1.D12.TT, U1.D3.SG, U1.D15.TT, U7.DI8.TT, U8.D14.TT |
| | 4.5 Identify workers and their roles as citizens within the community. | U2.D2.TT, U3.D8.TT, U3.D7.MTP, U3.D10.IRA, U4.D7.MTP |
| CSS.6 Demonstrate an awareness of basic economic concepts. | 4.1 Demonstrate awareness of the purpose of money through play activities. | U3.D3.TT, U3.D4.TT, U7.D5.TT, U5.D16. IRA, U4.D7.TT |
| | 4.2 Demonstrate the role of buyers and sellers in play activities. | U3.D3.TT, U3.D4.TT, U7.D5.TT, U5.D16. IRA, U4.D7.TT |
| | 4.3 Participate in conversations about wants and needs. | U2.D10.MTP, U3.W3.WC, U4.D2.IRA, U2.D6.TT, U4.D1.IRA |



| Louisiana | Blueprint For Early Learning | |
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| LL.1 Comprehend or understand and use language. | 4.1 Listen and respond to questions about print read aloud or information presented orally or through other media, including music and videos. | U2.D2.IRA, U3.D19.IRA, U5.D13.IRA, U8.D15.IRA, U9.D7.IRA |
| | 4.2 Listen and respond attentively to conversations. | U2.D3.IRA, U2.D4.IRA, U6.D12.IRA, U6.D13.IRA, U8.D3.IRA |
| | 4.3 With guidance and support, follow agreed upon rules for discussions (e.g. listening to others, and taking turns speaking about topics and print under discussion). | U2.D3.IRA, U2.D4.IRA, U6.D12.IRA, U6.D13.IRA, U8.D3.IRA |
| | 4.4 Actively participate in role-playing creative dramatics, fingerplays, nursery rhymes, and choral speaking. | U1.D14.IRA, U2.D11.IRA, U3.D17.IRA, U5.D10.IRA, U8.D17.IRA U9.D17.IRA |
| | 4.5 Speak audibly and use words, phrases, and/or sentences to express a complete thought that can be clearly understood by most people. | U2.D5.TT, U3.D5.IRA, U4.D20.MTP, U5.D9.IRA, U7.D18.IRA |
| | 4.6 Ask questions about a specific topic, activity, and/or text read aloud. | U3.D19.IRA, U3.D10.IRA, U4.D8.IRA, U5.D11.TT, U6.D6.TT |
| LL.2 Comprehend and use increasingly complex and varied vocabulary. | 4.1 Demonstrate understanding of a variety of concepts, such as opposites, positions, and comparisons. | U1.D19.IRA, U3.D8.IRA, U6.D1.SG, U4.D11.MTP, U3.D7.MT |
| | 4.2 Use new vocabulary acquired through conversations, activities, or listening to texts read aloud. | U4.D18.MTP, U5.D15.MTP, U6.D3.MTP, U7.D17.MTP, U8.D2.MTP |
| LL.3 Develop an interest in books and their characteristics. | 4.1 Demonstrates how books are read, such as front-to-back and one page at a time. | U2.D2.IRA, U2.D9.IRA, U3.D3.IRA, U3.D11.IRA, U4.D8.IRA |
| | 4.2 With prompting and support, describe the role of the author and illustrator of a text. | U3.D3.IRA, U4.D3.IRA, U6.D14.IRA, U7.D19.IRA, U9.D18.IRA |



| Louisiana | Blueprint For Early Learning | |
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| LL.4 Comprehend stories and information from books and other print materials. | 4.1 With prompting and support, ask and answer questions about print that is read aloud. | U4.D13.IRA, U6.D12.IRA, U7.D9.IRA, U9.D7.IRA, U10.D1.IRA |
| | 4.2 With prompting and support, retell parts of a favorite story in sequence (first, next, and last). | U4.D15.TT, U7.D4.MTP, U7.D17.MTP, U8.D12.IRA |
| | 4.3 With prompting and support, identify characters and some events from a story and several pieces of information from a text read aloud. | U1.D17.IRA, U3.D3.IRA, U4.D19.IRA, U5.D18.IRA, U6.D12.IRA |
| | 4.4 With prompting and support, ask and answer questions about unknown words in a text read aloud. | U4.D18.MTP, U5.D15.MTP, U6.D3.MTP, U7.D17.MTP, U8.D2.MTP |
| | 4.5 Listen to stories or text read aloud and use new vocabulary words in follow- up conversations and activities. | U4.D18.MTP, U5.D15.MTP, U6.D3.MTP, U7.D17.MTP, U8.D2.MTP |
| | 4.6 Recognize that texts can be stories (make-believe) or real (give information). | U2.D1.IRA, U4.D16.IRA, U2.D5.IRA, U5.D11.IRA |
| | 4.7 With prompting and support, describe what person, place, thing, or idea in the text an illustration depicts. | U7.D19.IRA, U1.D1.IRA, U3.D2.IRA, U10.D7.IRA, U9.D5.IRA |
| | 4.8 With prompting and support, discuss basic similarities and differences in print read aloud, including characters, settings, events, and ideas. | U4.D18.IRA, U4.D8.IRA, U7.D18.IRA, U10.D4.IRA |
| | 4.9 Based on the title and/or pictures/ illustrations, predict what might happen in a story before it is read. | U2.D18.IRA, U4.D18.IRA, U6.D6.IRA, U7.D18.IRA, U8.D1.IRA |



| Louisiana | Blueprint For Early Learning | |
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| LL.5 Demonstrate understanding of the organization and basic features of print. | 4.1 With prompting and support, demonstrate that print is read left to right and top to bottom. | U3.D6.MTP, U5.D5.IRA, U6.D17.MT, U1.D12.SG, U7.D14.MT |
| | 4.2 With limited guidance, track across a page or along printed words from top to bottom and left to right. | U3.D6.MTP, U5.D5.IRA, U6.D17.MT, U1.D12.SG, U7.D14.MT |
| | 4.3 With prompting and support, identify own first name in print among two to three other names; point to printed name when asked. | U1.D19.TT, U1.D6.GT, U1.D11.SG, U10. D7.MTP, U10.D7.SG |
| | 4.4 With prompting and support, identify various features in print (e.g., words, spaces, punctuation, and some upper- and lower-case letters). | U7.D10.MTP, U7.D4.MTP, U4.D4.MTP, U3.D14.MTP |
| | 4.5 Name at least 26 of the 52 upper-and/ or lower-case letters of the alphabet. | U2.D9.TT, U3.D17.MTP, U8.D13.TT, U5.D14.MTP, U4.D19.MTP |
| LL.6 Demonstrate understanding of different units of sound in language (words, syllables, phonemes). | 4.1 With prompting and support, recognize and produce rhyming words. | U3.D16.IRA, U4.D5.MTP, U5.D20.GT, U7.D10.GT, U7.D14.MTP |
| | 4.2 With prompting and support, count, pronounce, blend, and segment syllables in spoken words using actions. | U5.D4.MTP, U6.D16.MTP, U7.D9.GT, U8.D10.GT, U9.D2.GT |
| | 4.3 With prompting and support, orally blend onset and rime in single syllable spoken words. | U10.D13.MTP, U10.D4.IRA, U7.D2.IRA, U9.D13.IRA, U8.D3.TT |
| | 4.4 Repeat alliteration during word play in order to recognize words with a common initial (first) sound. | U3.D5.MTP, U6.D20,MTP, U8.D4.MTP, U7.D20.MTP |



| Louisiana | Blueprint For Early Learning | |
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| LL.7 Develop familiarity with writing implements, conventions, and emerging skills to communicate through written representations, symbols, and letters. | 4.1 Use a variety of writing tools in an appropriate manner showing increasing muscular control. | U2.D4.MTP, U3.D13.SG, U5.D9.SG, U5.W2.WC, U10.W1.WC |
| | 4.2 Use a combination of drawing, dictating, and/or writing in response to a text read aloud, or to tell a story about a life experience or event. | U3.D10.MTP, U3.W3.WC, U6.W3.WC, U7.D8.MTP, U10.D6.MTP |
| | 4.3 With guidance and support from adults, participate in acts that promote the development skills associated with the use of digital tools (e.g., learning games). | U2.W1.TC, U4.W1.TC, U5.W1.TC, U7.W3. TC, U6.W4.TC |

Physical Well-Being and Motor Development

| Louisiana | Blueprint For Early Learning | |
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| PM.1 Develop large muscle control and coordinate movements in their upper and/ or lower body. | 4.1 Use the whole body for balance and motor control when walking, jumping, throwing and climbing. | U3.D1.MT, U2.D5.MT, U5.D17.MT, U6.D1.MT, U9.D18.MT |
| | 4.2 Use the whole body for balance and motor control using objects and equip- ment for a wide range of physical activities. | U3.D6.GT, U4.D7.MT, U3.D3.MT, U7.D20.MT, U9.D10.MT |
| PM.2 Develop small muscle control and coordination. | 4.1 Use hands, fingers, and wrists to manipulate large and small objects with strength and good control of small muscles. | U8.D11.MT, U9.D9.MT, U2.D7.MT, U2.D10.SG, U4.D6.MT |
| | 4.2 Coordinate eye and hand movements to perform complex tasks (dressing and undressing) or to use everyday tools (e.g., pitch- ers for pouring or scissors for cutting along a line). | U3.D16.SG, U5.D14.MTP, U3.W3.MC, U6.D9.SG, U5.D17.GT |



Physical Well-Being and Motor Development

| Louisiana | Blueprint For Early Learning | |
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| PM.3 Participate in a variety of physical activities to enhance strength and stamina. | 4.1 Initiate and engage in a variety of physical activities including games, exercises, and play that enhance physical fitness. | U2.D4.MT, U2.D13.TT, U3.D18.MT, U8.D17.IRA, U9.D18.MT |
| | 4.2 Demonstrate strength and stami- na that allow for participation in rigor- ous activities (e.g., running, climbing, kicking or throwing a ball). | U2.D13.TT, U5.D11.MT, U5.D13.MT, U5.D1.MT, U5.D2.MT |
| PM.4 Develop appropriate health and hygiene skills. | 4.1 Identify different foods and the corresponding food group according to "My Plate". | U2.D6.TT, U2.D7.IRA, U2.D10.MTP, U2.D20.TT, U5.D17.MTP |
| | 4.2 Give a simple explanation as to why a particular food is healthy or unhealthy. | U5.D17.MTP, U2.D3.MTP, U2.D6.TT, U2.D10.MTP, U2.D18.TT |
| | 4.3 Exhibit good hygiene habits and manage age- appropriate personal care routines on own. | U2.D1.TT, U2.D1.IRA, U10.D5.IRA, U1.D7.TT, U3.D5.MT |
| | 4.4 Get sufficient sleep and rest to support healthy development of their body. | U2.D18.IRA, U2.D16.TT, U2.D17. MTP, U2.D19.GT |
| PM.5 Demonstrate safe behaviors. | 4.1 Identify and alert others of poten- tially hazardous ob- jects, substanc- es, behav- iors, and/or situations (that may appear in the child's environ- ment) with super- vision. | U3.W4.BC, U3.D13.MT, U3.D14.MT, U7.D3.SG, U7.D14.IRA, U6.D4.SG |
| | 4.2 Demonstrate and com- municate a basic under- standing of health and safety rules and respond appropriate- ly to harmful or unsafe situations (e.g., hold an adult's hand when crossing the street, don't touch a hot stove, etc.). | U10.D5.IRA, U3.W4.BC, U1.D7.TT, U3.D5.GT, U3.D14.GT |



Social-Emotional Development

| Louisiana | Blueprint For Early Learning | |
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| SE.1 Develop healthy relationships and interactions with peers and adults. | 4.1 Recognize and respect the feelings, needs, and rights of others (e.g., using polite language, sharing with others). | U1.D11.TT, U1.D11.MTP, U5.D15.TT, U3.D18.TT, U3.D5.TT |
| | 4.2 Express empathy and sympathy for others. | U9.D18.TT, U9.D5.IRA, U10.D10.GT, U4.D17.IRA, U10.D8.IRA |
| | 4.3 Demonstrate understanding of how one's words and actions affect others. | U3.D5.TT, U1.D13.IRA, U6.D7.IRA, U10. D19.IRA, U10.D9.TT |
| | 4.4 Demonstrate awareness of and respect for differences among people (culture, ethnicity, abilities, and disabilities). | U10.D6.IRA, U3.D15.IRA, U4.D1.IRA, U4.D2.IRA, U9.D14.IRA |
| | 4.5 Play cooperatively with small group of peers for a sustained time. | U1.D11.TT, U2.D9.MT, U5.D14.MT, U5.D13.SG, U7.D2.GT |
| | 4.6 Demonstrate cooperation with peers by sharing, taking turns, etc. | U1.D1.C, U1.D16.MTP, U3.D1.MT, U10. D17.IRA, U6.D5.MTP |
| | 4.7 Resolve conflict with peers on their own sometimes. | U8.D9.TT, U8.D14.TT, U8.D18.TT, U9.D18.TT, U10.D7.TT |
| | 4.8 Seek help from adults when in conflict with peer, if needed. | U9.D18.TT, U1.D1.TT, U1.D12.TT, U7.D12.TT, U8.D13.SG |
| | 4.9 Demonstrate positive relationships by seeking out trusted adults for emotional support, physical assistance, social interaction, approval, and problem-solving. | U9.D18.TT, U1.D1.TT, U1.D12.TT, U7.D12.TT, U8.D13.SG |
| | 4.10 Develop and maintain positive relationships with peers. | U1.D6.SG, U1.D7.SG, U1.D8.SG, U3.D2.SG, U6.D7.TT |
| SE.2 Develop positive self-identify and sense of belonging. | 4.1 Describe self, referring to characteristics, preferences, thoughts, and feelings. | U2.D20.SG, U1.D20.IRA, U1.D18.GT, U2.W4.LC, U2.D6.TT, U10.D8.SG |



Social-Emotional Development

| Louisiana | Blueprint For Early Learning | |
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| SE.3 Express feelings and beliefs that he/ she is capable of successfully making decisions, accomplishing tasks, and meeting goals. | 4.1 Demonstrate confidence in range of abilities and express pride in accomplishments. | U1.D8.TT, U1.D6.MT, U1.D7.IRA, U4.D14.IRA, U8.D16.TT |
| | 4.2 Attempt new experiences with confidence. | U1.D6.SG, U1.D7.SG, U1.D8.SG, U3.D2.SG, U6.D7.TT |
| | 4.3 Make choices or decisions from a range of options. | U1.D4.C, U1.D1.C, U10.D18.MTP, U3.D3.TT |
| SE.4 Regulate own emotions and behavior. | 4.1 Recognize and accurately label the feelings of self. | U1.D8.IRA, U1.D9.MTP, U1.D10.TT, U10.D7.IRA, U1.D9.IRA |
| | 4.2 Express basic feelings, needs, and wants in a manner that is age-appropriate to the situation. | U6.D17.TT, U6.D8.TT, U2.D12.TT, U2.D8.TT, U7.D4.IRA |
| SE.5 Regulate attention, impulses, and behavior. | 4.1 Follow rules and routines and adapt to changes in rules and routines. | U1.D2.C, U1.D16.TT, U1.D1.C, U1.D17. TT, U3.D10.TT |
| | 4.2 Demonstrate control over impulsive behaviors and focus attention in various settings but sometimes require adult support and guidance. | U2.D8.TT, U2.D12.TT, U6.D8.TT, U5.D7. IRA, U3.D17.IRA |
| | 4.3 With adult support and guidance, wait for short periods of time to get something he/she wants (e.g., waits turn to play with a toy, etc.). | U1.D5.TT, U1.D16.MTP, U3.D1.MT, U3.D13.MT, U6.D5.MTP |