

Primary Standard	Teaching Point	Day	Observation notes
Approaches to Learning: Initiative and Curiosity	Children brainstorm ways to use a bucket at the farm dramatic play center.		
	Children discuss what they know and wonder about goats.		
Approaches to Learning: Persistence and Attentiveness	Children add on to a list of animals they might see on a farm.		
Social Emotional: Self-Regulation and Responsible Behavior	Children practice "Find the Pause."		
	Children offer the character advice.		
Social Emotional: Social Awareness and Relationships	Children discuss thinking about others' feelings.		
	Children discuss feeling caring.		
	Children think about others' feelings using puppets.		
	Children think about how a tired farmer feels.		
	Children discuss how the farmers take care of each other.		
Literacy: Literate Attitudes and Behaviors	Children vote for their favorite book from the unit.		
Literacy: Listening and Speaking	Children listen to the class book: All about Animals.		
	Children discuss what they have learned about what happens on the farm.		
Literacy: Phonological Awareness	Children learn about the letters k, e, q, g, z, and y.		
	Children match farm animal cards by initial sound.		
	Children match farm animal cards using rhyming words.		
	Children generate words that rhyme with "cow."		
	Children identify how many syllables are in a word.		
	Children fill in rhyming words.		
	Children identify the first letter in words about goats.		
	Children use wooden blocks to signal words that begin with the /f/ and /h/ sound.		
	Children use wooden blocks to signal words that rhyme.		

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Literacy: Comprehension	Children learn what a farm dog does.		
	Children predict which animal is in each bed.		
	Children discuss why the characters feel grumpy.		
	Children share what they are learning about goats.		
	Children learn about Polly's life story.		
	Children think about how Polly is feeling.		
Literacy: Fluency	Children join in singing this version of the song.		
Literacy: Vocabulary	Children learn the word "squeal."		
	Children learn the word "stumbled."		
	Children learn the word "nestle."		
	Children act out what the goats are doing.		
	Children learn multiple meanings for the word "kid."		
Literacy: Writing	Children begin work on a class book.		
Math: Geometry and Spatial Relations	Children play the game "Chicken on the Farm" with variations.		
	Children play the game "Where is the Bucket?"		
Math: Patterns and Attributes	Children sort pictures of things that grow or do not grow.		
	Children identify a pattern when they see it.		
	Children copy and create patterns using animal cards.		
Math: Measurement and Data	Children discuss the results of a survey.		
Math: Numbers and Number Sense	Children play the game "Horse on the Farm" in different directions.		

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Math: Numbers and Number Sense	Children put the numbers 1-10 in order.		
	Children put numbers in order and figure out which one is missing.		
	Children count jumps.		
	Children use their fingers to represent different numbers.		
Science: Scientific Inquiry and Practices	Children sort animals by whether or not they live on a farm.		
	Children discuss which container works best to transport eggs.		
	Children discuss which container works best to transport water.		
	Children use their sense of touch to identify an object.		
	Children draw a design for their cow bell.		
Science: Engineering and Technology	Children explore items used to take care of animals on a farm.		
	Children play the coding game "Start to Finish."		
	Children play the coding game "Get the Goat to the Flower Mound" with variations (board game version, adding obstacles, etc.).		
	Children make, try out, and redesign their cow bell.		
Science: Life Sciences	Children match farm animal cards based on different qualities (what animals can do, what noises they make, etc.).		
	Children discuss what they know about what happens on a farm.		
	Children compare their baby photos to their recent photos.		
	Children identify animals that live on a farm.		
	Children tell which things grow and do not grow.		
	Children identify baby and adult animals.		
	Children discuss treating living things carefully.		

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Science: Life Sciences	Children discuss farm animals with Señor Pancho.		
	Children compare their body parts to the body parts of a cow.		
	Children discuss how the farmers take care of the cows.		
Science: Physical Sciences	Children investigate making sound with classroom objects.		
Social Studies: Being a Community Member	Children discuss what farmers do.		
	Children learn how farmers prepare hay.		
Social Studies: Self and Society	Children sing "Señor Pancho Had a Rancho."		
Social Studies: Marketplace	Children learn about a dairy farm.		
Physical Development: Gross Motor Skills	Children play variations of "Duck, Duck, Goose" ("Duckling, Duckling, Duck," "Kitten, Kitten, Cat," etc.).		
	Children pretend to climb in different ways.		
	Children jump together like a herd.		
	Children wag and shake their hips like goats.		
Physical Development: Concepts of Health	Children walk across a pretend bridge in different ways (backwards, sideways, balancing a beanbag, etc.).		
	Children learn about dairy foods.		
Creative Arts: Music	Children sing and create their own version of "Old MacDonald Had a Farm."		
	Children use wooden blocks to make loud and soft noises and make a wave motion.		
Creative Arts: Creative Movement and Dance	Children practice yoga poses (cow, horse, hen, bridge, etc.).		
	Children play farm animal charades.		
	Children sing and move to "The Goats Go Marching" in different ways (jumping, adding a new verse, etc.).		
Creative Arts: Art Appreciation and Attitudes	Children discuss paintings of pigs by different artists.		
Creative Arts: Dramatic and Performance Art	Children launch the farm dramatic play center.		